Bug Reports assignment 3

# Bug 1

Summary: Lives drained when frog hits car / falls into lake

Description: Once the frog has been hit by a car, the death animation is displayed. Afterwards it seems that the frog briefly reappears, another life is lost, and the process repeats again until all lives are lost.

What should happen: The frog should return to the beginning of the level with one life lost

To reproduce: Get the frog to be hit by a car